

## Lecture Outline for Friday, Sept. 6

1. Solvability of  $M$ -by- $N$  systems (see flowchart in Fig. 8.3.1)
  - a.  $M$  = no. of equations;  $N$  = no. of unknowns
  - b.  $r = \text{rank}(A) = \text{rank}(A|\mathbf{b})$ : consistent & solution possible
    - i.  $r = N$ : unique solution
    - ii.  $r < N$ : infinitely many solutions
  - c.  $r = \text{rank}(A) < \text{rank}(A|\mathbf{b})$ : inconsistent & no solution possible
  - d. One more thing:  $\text{rank}(A) = \text{rank}(A^T)$
  
2. Triangulation example:
  - a. Boat at location  $(x_o, y_o)$  – two unknowns  $x_o$  and  $y_o$
  - b. Direction finders (sensors) at locations  $(x_1, y_1)$ ,  $(x_2, y_2)$ , and  $(x_3, y_3)$  – coordinates are known
  - c.  $\phi$  = angle to boat relative to  $x$ -axis
  - d. System of equations ( $A$  is  $3 \times 2$ ;  $\mathbf{b}$  is  $3 \times 1$ ):

$$\begin{bmatrix} \sin \phi_1 & -\cos \phi_1 \\ \sin \phi_2 & -\cos \phi_2 \\ \sin \phi_3 & -\cos \phi_3 \end{bmatrix} \begin{bmatrix} x_o \\ y_o \end{bmatrix} = \begin{bmatrix} x_1 \sin \phi_1 - y_1 \cos \phi_1 \\ x_2 \sin \phi_2 - y_2 \cos \phi_2 \\ x_3 \sin \phi_3 - y_3 \cos \phi_3 \end{bmatrix}$$

- e. Examples using *Matlab* script `TriangulationSolvabilityDemo.m`.
  - f. System is overdetermined ( $M = 3$  sensors,  $N = 2$  boat coordinates).
  - g. Could have  $\text{rank}(A) = \text{rank}(A|\mathbf{b}) = 1 \rightarrow$  infinitely many solutions. (When?)
  - h. If  $\text{rank}(A) = N = 2$ , could have  $\text{rank}(A|\mathbf{b}) = 2$  (one solution; consistent) or 3 (no solutions; inconsistent). (Why?)
3. Generality #1: Overdetermined systems are usually (but not always) inconsistent.

$$\text{Examples: } A = \begin{bmatrix} 1 & 2 \\ 4 & 3 \\ 1 & 1 \end{bmatrix} \quad \mathbf{b} = \begin{bmatrix} 3 \\ 7 \\ 2 \end{bmatrix} \quad \mathbf{b} = \begin{bmatrix} 1 \\ 3 \\ 4 \end{bmatrix}$$

Although an overdetermined system might not have an exact solution, it could still have a “best” approximate solution.

(continued on next page)

4. Generality #2: Underdetermined systems are usually (but not always) consistent:

$$\text{Examples: } A = \begin{bmatrix} 1 & 2 & 4 \\ 1 & 3 & 5 \end{bmatrix} \quad \mathbf{b} = \begin{bmatrix} 7 \\ 9 \end{bmatrix} \qquad A = \begin{bmatrix} 1 & 2 & 4 \\ 2 & 4 & 8 \end{bmatrix} \quad \mathbf{b} = \begin{bmatrix} 7 \\ 3 \end{bmatrix}$$

Underdetermined systems can have infinitely many solutions or no solution but never a unique solution because  $\text{rank}(A) \leq M < N$  always.

5. New topic: Curve-fitting and the method of least squares

- a. Start with an example. Consider the following small data set. How can we estimate the value of  $y(3)$ , that is, the value of  $y$  at  $x = 3$ ?

$i$	$x_i$	$y_i$
1	1.0	1.1
2	2.0	3.2
3	4.0	5.2

- b. One possible approach: Set up a matrix expression that computes the coefficients of the quadratic expression for a curve that passes through the data points.

$$y = c_0 + c_1x + c_2x^2$$

Is the matrix equation solvable?  
If so, is the solution acceptable?

- c. Another possible approach: Set up a matrix expression that computes the coefficients of the linear expression for a line that passes through the data points.

$$y = c_0 + c_1x$$

Is the matrix equation solvable?  
If so, is the solution acceptable?

- d. Next: a general approach applicable to any set of functions or curves
- i. Is a quadratic fit appropriate? Does it correspond to the nature of the problem or data set?
  - ii. Is a linear fit appropriate?
  - iii. The elementary functions should match the “physics” of the problem and how the solution will be used. Should the fit to the curve be a staircase function, a piecewise linear function, or smoothly varying? If smooth, what types of elementary functions are appropriate? Sinusoids? Exponentials? Gaussian? Something else?