CSCI 204: Data Structures & **Algorithms**

Revised by Xiannong Meng based on textbook author's notes

Binary Tree Application Expression Tree

Revised based on textbook author's notes.

Expression Trees

- · A binary tree in which the operators are stored in the interior nodes and the operands are sored in the leaves.
- · Used to evaluate an expression.
- · Used to convert an infix expression to either prefix or postfix notation.
- · We've learned to evaluate expressions using stacks. The tree implementation will be a good contrast to that of a stack.

Expression Trees

- The tree structure is based on the order in which the operators are evaluated.
 - Operators in lower-level nodes are evaluated
 - The last operator evaluated is in the root node.

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Expression Tree ADT

- An expression tree is a binary tree representation of an arithmetic expression.
 - Contains various operators (+, -, *, /, %)
 - · Contains operands comprised of single integer digits and single-letter variables.
 - ExpressionTree(exp_str)
 - _str_()

evaluate(var_dict)

Expression Tree Example

· We can use the ADT to evaluate basic arithmetic expressions of any size.

Create a dictionary containing values for the variables. vars = { 'a' : 5, 'b' : 12 }

Build the tree for a sample expression and evaluate it.
exp_tree = ExpressionTree("(a/(b-3))")
print("The result = ", exp_tree.evaluate(vars))

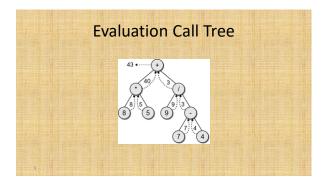
We can change the value assigned to a variable
and reevaluate.
vars['a'] = 22
print("The result = ", exp_tree.evaluate(vars))

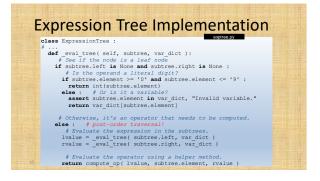
Try ex1.py

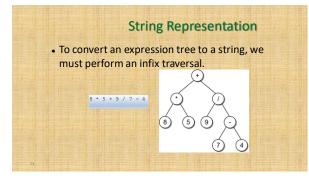
Class Expression Tree Implementation class ExpressionTree: def init_(self, exp_str): self_exp_tree = None self_build_tree(exp_str) # recursion def evaluate(self, var_map): return self_eval_tree(self._exp_tree, var_map) # recursion def _ str_(self): return self_build_string(self._exp_tree) # ... # Storage class for creating the tree nodes. class ExpTreeNode: def init_(self, data): self.elenent = data self.let = None # self.right = None

Expression Tree Evaluation

- We can develop an algorithm to evaluate the expression.
 - Each subtree represents a valid subexpression.
 - Lower-level subtrees have higher precedence.
 - For each node, the two subtrees must be evaluated first.
- · How does it work?







• The result was not correct because required parentheses were missing. • Can easily create a fully parenthesized expression.

Expression Tree Implementation

Expression Tree Construction

- An expression tree is constructed by parsing the fully-parenthesized expression and examining the tokens.
 - New nodes are inserted as the tokens are examined.
 - Each set of parentheses will consist of:
 - an interior node for the operator
 - two children either single valued or a subexperssion.

Expression Tree Construction

- · For simplicity, we assume:
 - the expression is stored in a string with no white space.
 - the expression is valid and fully parenthesized.
 - each operand will be a single-digit or singleletter variable.
 - the operators will consist of +, -, *, /, %

Expression Tree Construction

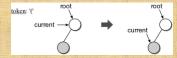
- Consider the expression (8*5)
- The process starts with an empty root node set as the current node:



 The action at each step depends on the current token.

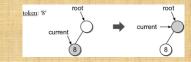
Expression Tree Construction

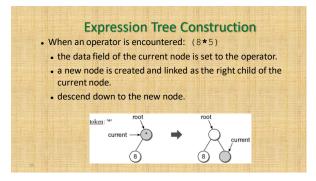
- When a left parenthesis is encountered: (8*5)
 - a new node is created and linked as the left child of the current node.
 - descend down to the new node.

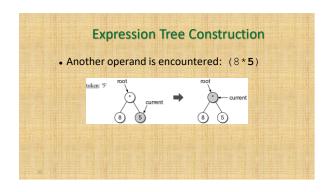


Expression Tree Construction

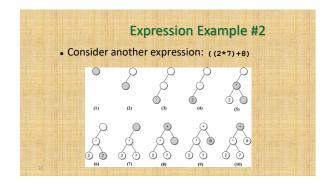
- When an operand is encountered: (8*5)
 - the data field of the current node is set to contain the operand.
 - move up to the parent of current node.







Expression Tree Construction • When a right parenthesis: (8*5) • move up to the parent of the current node.



Expression Tree Implementation entresp class ExpressionTree: f... def build tree(self, exp.str): f Build a queue containing the tokens from the expression. expQ = Queue() for token in exp.str : expC.enqueue (token) f Create an empty root node. self._exp_tree = _ExpTreeNode(None) f Call the recursive function to build the tree. self._rec_build_tree(self._exp_tree, expQ)

```
Expression Tree Implementation

class ExpressionTree:

| interval | interval
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