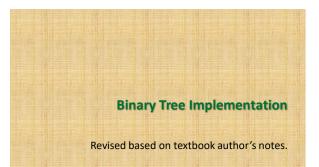
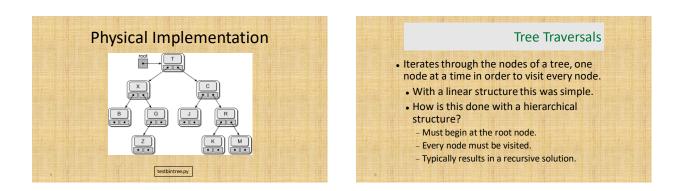
CSCI 204: Data Structures & Algorithms Revised by Xiannong Meng based on textbook author's notes

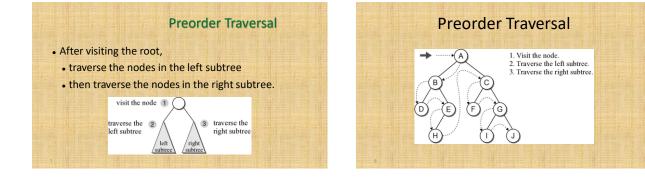


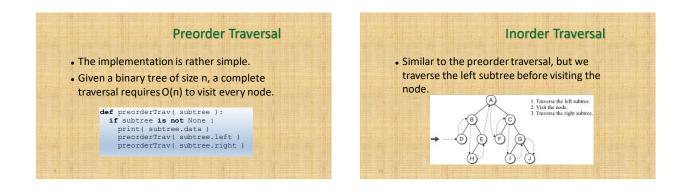
Binary Tree Implementation

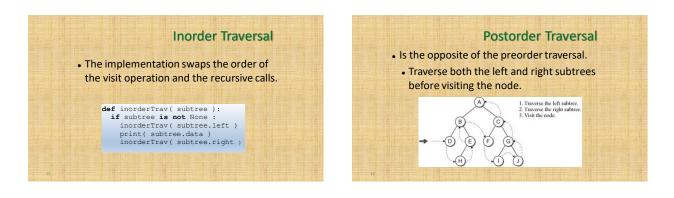
- Many different implementations. We'll discuss two.
 - Linked node based
 - Array based

Linkech node based ftresseries for creating binary tree modes ftresseries for creating binary tree modes ftresseries for foreating binary tree modes ftresseries for the incoming mode as the left child"" """stillar functions follow"" def set_left(self, leftnode); def set_thein(self, rew_data); def get_data(self); def get_tight(self); def get_tight(self); def get_right(self); def get









Postorder Traversal . The implementation swaps the order of the visit operation and the recursive calls. def postorderTrav(subtree): if subtree is not None : postorderTrav(subtree.left) postorderTrav(subtree.left) postorderTrav(subtree.right) print(subtree.data)

Breadth-First (level order) Traversal

- The nodes are visited by level, from left to right. (a.k.a. level-order traversal)
- The previous traversals are all depth-first traversals.

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<text>

Array based binary trees

- It is very natural to implement binary trees using linked nodes.
- For binary tree that has "many" nodes, it may be more effective and efficient to implement it using an array!