

# CSCI 204: Data Structures & Algorithms

## Circular Queue

Revised based on textbook author's notes.

### Queue

- A restricted access container that stores a linear collection.
  - Very common for solving problems in computer science that require data to be processed in the order in which it was received.
  - Provides a **first-in first-out** (FIFO) protocol.
- New items are added at the **back** while existing items are removed from the **front** of the queue.



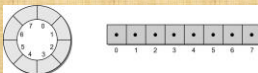
### The Queue ADT

- A *queue* stores a linear collection of items with access limited to a first-in first-out order.
  - New items are added to the back.
  - Existing items are removed from the front.

- Queue()
- is\_empty()
- len()
- enqueue( item )
- dequeue()

### Queue: Circular Array

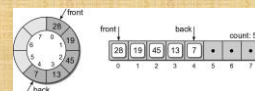
- circular array** – an array viewed as a circle instead of a line.



- Items can be added/removed without having to shift the remaining items in the process.
- Introduces the concept of a maximum-capacity queue that can become full.

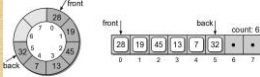
### Queue: Circular Array

- How should the data be organized within the array?
  - count field** – number of items in the queue.
  - front and back markers** – indicate the array elements containing the queue items.



## Queue: Circular Array

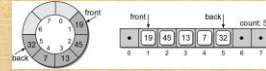
- To enqueue an item:
  - new item is inserted at the position following **back**
  - back** is advanced by one position
  - count** is incremented by one.
- Suppose we enqueue 32:



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## Queue: Circular Array

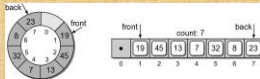
- To dequeue an item:
  - the value in the **front** position is saved
  - front** is advanced by one position.
  - count** is decremented by one.
- Suppose we dequeue an item:



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## Queue: Circular Array

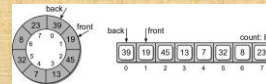
- Suppose we enqueue items 8 and 23:



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## Queue: Circular Array

- What happens if we enqueue 39?
  - Since we are using a circular array, the same steps are followed.
  - But since **back** is at the end of the array, it wraps around to the front.



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## Queue: Circular Array

```

arrayqueue.py
class Queue :
def __init__( self, max_size ) :
self._count = 0
self._front = 0
self._back = max_size - 1
self._qarray = Array( max_size )

def is_empty( self ) :
return self._count == 0

# A new operation specifically for the circular array.
def is_full( self ) :
return self._count == len(self._qarray)

def __len__( self ) :
return self._count
# ...

```

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## Queue: Circular Array

```

arrayqueue.py
class Queue :
# ...
def enqueue( self, item ) :
assert not self.is_full(), "Cannot enqueue to a full queue."
max_size = len(self._qarray)
self._back = (self._back + 1) % max_size
self._qarray[self._back] = item
self._count += 1

def dequeue( self ) :
assert not self.is_empty(), "Cannot dequeue from an empty queue."
item = self._qarray[ self._front ]
max_size = len(self._qarray)
self._front = (self._front + 1) % max_size
self._count -= 1
return item

```

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## Queue Analysis: Circular Array

Queue Operation	Worst Case
<code>q = Queue()</code>	$O(1)$
<code>len(q)</code>	$O(1)$
<code>q.is_empty()</code>	$O(1)$
<code>q.is_full()</code>	$O(1)$
<code>q.enqueue(x)</code>	$O(1)$
<code>x = q.dequeue()</code>	$O(1)$

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### Your Exercise

- The circular queue we just implemented uses a `count` to control how the queue operates.
- Your exercise is to implement the same circular queue without the `count` variable.
- The basic idea is to use the relation between `front` and `back` to manage the queue.
- Note that without a `count`, one can't tell the difference between a full queue or empty queue if `front == back`, so the two have to be different when queue is empty or full.